If for some reason we want a larger number, since we have exorbitant prices, we can increase this using the typename annotation to change the datatype

Likewise remember that the weight property was created as a real datatype on the database, which corresponds to a floating-point with precision 24. If for some reason we need larger values than the real supports – heavy stuff indeed – we can use the typename to change the default behaviour so this field is created as a float instead with for example precision 36.